

## Paper pull-tab games

### Deposits

**Deposits must be made within 4 days of the game close or event date.**

### Negative vs. Variance

**Negative games** are simply those games that the prizes paid exceed the sales. It happens but if all too often, it's a sign the game was not well mixed when put in play. A **variance** indicates lost prize slips, selling tickets for the wrong amount, out-right cash theft, etc. These must be investigated!

### Things you must look for and correct:

- All prizes are defaced.
- Compare the flare with prizes, i.e., prizes over \$49 are marked off the flare and there are not prizes marked off the flare not accounted for. If prize are found but not marked off the flare, simply 'X' it off the flare. If marked off but no prize, make a note on the audit sheet.
- All prizes over \$99 have the winner's AND seller's signatures.
- All prizes over \$49 must have the date AND time on the prize receipt.
- License/ID number, customer name, address, etc.
- Winning ticket amount matches the prizes receipt. The audit is based **on the ticket**, not the receipt. If mismatched be sure to correct the prize receipt amount!
- Suspected employee play. Inform the gambling manager.
- Suspected forgery. Inform the gambling manager.

### Closing a game

There is a lot of consideration that goes into closing games. There are no rules, so the amounts discussed below are guidelines. Keep in mind when you consider closing a game that each game costs about \$50 plus there is labor (cost) involved to stock, close, audit, report and store and report them. So as a general rule; paper pull-tab games are not profitable until they hit \$200+ over bank. But in the end, the bar decides when they want games changed.

### Thoughts on when to close a game...

- Close it regardless of remaining ticket count when the game is badly beat up, i.e., many/most of the major are gone and over a few days and nobody has (or will) play it.
- Close it regardless of remaining ticket count, when the game is \$500 or so over bank, but only you are certain no players will be returning to play that game.

### Non-posted games:

Whenever a player asks about a non-posted game, the only information you can give them is to confirm there are still winners left in the game, **but not the specifics, i.e., what prizes still remain**. If most of the prizes are paid out, best to close the game. We never want the situation where a player buys out the remainder of a game only to find no major prizes. **Since no player (should) know what remains in the game, non-posted games should be closed:**

- The game is +\$900 **regardless** of remaining ticket count.
- If the game is negative and the ticket count is **considerably less** than half the original count, close it.
  - HOWEVER: If the game is negative, the remaining count is still over half original and audit report shows most of the major winners are out, the game could stay in play, at least for a couple more shifts.